



Camp Invention®



JUMP INTO BIG
ADVENTURES
THIS SUMMER!

LEARN MORE AT [INVENT.ORG/CAMP](https://www.invent.org/camp)



A second grader builds persistence by testing how marbles move through her arcade design!



A sixth grader gains confidence as he builds a robot to make awesome spin art!



A fourth grader uses problem-solving skills to create a Spaceship for a galactic journey!

EXPLORE A TYPICAL DAY AT OUR ALL-NEW 2022 PROGRAM

A.M. BASE CAMP

Drop off your camper with certified local educators who start each day with games that spark creativity.



ROBOTIC AQUATICS™:

Campers create a habitat for a robotic fish — complete with a symbiotic friend — and then take their fish home in its mini tank!



SPACECATION™:

Inspired by real space exploration, campers construct Spacepacks and Astro-Arm devices, mine asteroids and observe ice volcanoes!

GAMES & LUNCH

Half the campers head outside to play action-packed games while the others eat lunch — and then they switch.



NIHF'S THE ATTIC™:

Combining science and art to build their own robotic artists, campers make spin art and learn that everyone can be creative!



MARBLE ARCADE™:

Campers get their game on as they experiment with the fun of physics and engineering to build their own mega marble arcades!

P.M. BASE CAMP

The day wraps up as campers wind down with problem-solving games.

All images feature actual campers enjoying our new 2022 program.

SECURE YOUR SPOT TODAY

Register at [INVENT.ORG/CAMP](https://www.invent.org/camp) or 800-968-4332

Camp Invention® is for children entering grades 1st-6th.

Location: J.B. Stephens Elementary School
1331 N Blue Road, Greenfield, IN 46140

Date: July 18 - 22, 2022

Time & Cost: 8:00 AM to 2:30 PM
\$245 (before discount)

If these dates/times don't work for you, please visit [invent.org/camp](https://www.invent.org/camp) for other locations near you.

SAVE \$25 WITH CODE
EXPLORE25

AT [INVENT.ORG/CAMP](https://www.invent.org/camp)

Offer expires March 31st, 2022



Scan to secure
your spot today!

Camp Invention is a nonprofit program of the National Inventors Hall of Fame.



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